

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	
General Style: natural, level 1 may be light, 4 cards possible	
Direct raises PRE, law of total tricks;	
new suit forcing level 1 and level 2;	
CUE and up TRF (also Dbl after raise)	
IN BAL. POS. Same style	
Responses Same style	
1NT OVERCALL (2nd/4th Live, Responses, Reopening)	
1 NT against MAJ: 10-17 HCP, 4 in other MAJ and 5+ minor	
1 NT against min: 10-17 HCP, 4 in MAJ and 5+ other minor	
CUE = relay, others not forcing	
In BAL: pos.: 8-14 HCP, BAL	
JUMP OVERCALLS (Style, Responses, Unusual NT)	
1♣-2♦=♠/♥, min-2♥/♠=wjo, MAJ - 2 NT = min	
MAJ - 3♣ Ghestem other MAJ and ♦;	
MAJ - 3♦ or 1♣ - 3♦: PRE	
DIRECT AND JUMP CUE BIDS (Style, Responses, Reopen)	
1♣-2, 1♦-2♦=♠/♣, 1♥-2♥=♠/♠, 1♠-2♠=♥/♠, 1♦-3♦=MAJ	
Jump Cue bid over MAJ asking stopper or strong two suiter min	
VS. NT (vs. Strong / Weak, Reopening, PH)	
14+ HCP: DBI ♠/♦ or ♥/♠; 2♣ = ♠/♣ or ♥/♦; 2♥ = MAJ; 2 NT = min	
Weak NT: Dbl 12+ HCP, 2♣ = MAJ, 2♦ TRF ♥, 2♥ TRF ♠, 2♠ TRF ♣, 2 NT = min, 3♣ TRF ♦	
VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)	
Against PRE 3♦ up: natural; after Dbl against weak-two or	
Exclusion: Lebensohl; ag. Multi PRE Dbl BAL 13-15; against 3♣	
Dbl negative with one MAJ or with ♦, 3♦ negative with at least	
4-4 in MAJ	
VS. ARTIFICIAL STRONG OPENINGS	
1♣ strong club: Dbl=♦ or ♥/♠, 1♦=♥ or ♠/♣, 1♥=♠ or min, 1♠ = ♣ or ♦/♥, 1 NT = ♥/♠, 2♣=2♦/♠, others natural, all maybe	
weak; same style after 1♦ strong diamond, 2♣ GF or semiforce,	
2♦ FG or semiforce	
OVER OPPONENTS' TAKEOUT DOUBLE	
Truscott; suit level one forcing 1 rd and natural, level 2/3	
natural / PRE; pass and later bidding 9-11 HCP, natural and	
semi-fit; 1♣/Dbl: pass 0-5, RDBL 5-8, suit natural, 8+ HCP	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd /4th	2 nd /4th	
NT	2 nd /4th	2 nd /4th	
Subseq	Attitude when new suit	Attitude	
Other: K from AK against suit shows singleton; A against suit demands signal, K count;			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ax(x); AKx(x);	AK; Ax(x); AKx(x)	
King	AK; KQx(x); KQ109(x)	KQx(x); KQ10(x); AKJ10	
Queen	AQJ; QJ; QJT; QJ9	AQJ; KQT9; QJT; QJ9	
Jack	JT87; JT9	JT87; JT9	
10	HJT(x) not Q; 109(x)	HJT(x) not Q; 109(x)	
9	H109(x) not J; 98(x)	H109(x) not J; 98(x)	
Hi-x	odd	odd	
Lo-x	2 nd /4th	2 nd /4th	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 high discour.	high discour.	S
	2 high odd	high odd	high odd
	3 S	S	
NT	1 high discour.	high discour.	S
	2 high odd	high odd	high odd
	3 S	S	
Signals (including Trumps): suit pref. in trump, trump echo			
DOUBLES			
TAKEOUT DOUBLES (Style, Responses, Reopening)			
Style: Natural, can also include a natural 1 NT intervention			
Responses: natural, lowest biddable minor = relay, 8+ HCP			
Reopening: Same style			
SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES			
1♣ - (1♦) - 1♥/♠ = natural, 5+ cards, Dbl = 5-8 HCP, negative			
1♠ - (Dbl) - RDBL: 5-8 HCP, suits 8+ HCP, natural			
1♦ - (1♥) - 1♠: natural, 4+ cards; negative Dbl up to 4♦;			
Negative free bids from level 2 up; responsive Dbl extended			
1♦ - (pass) - 1♠ - (2♥) - Dbl: support Dbl, shows 3♠			

International-Convention-Card
 ♠ ♥ Switzerland ♦ ♣

Category: **Blue system**

NCBO: **Switzerland** EVENT: Ab 1. 10. 2011

PLAYERS: **ZINSLI Marie-Louise & ZINSLI Jörg**

SYSTEM: **Viking Precision Club mod. "Zass"**

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Strong "1♣" and 5-card major opening bids
 1♣ 16+ HCP (17+ BAL V) or < 4 losers, 1♦ = 1+♦

Relays possible after 1♦ (1♥), 1♥ (1 NT), 1♠ (1 NT), 1 NT (2♦), 2♣ (2♦), 2♦ (2♠), 2♥ / 2♠ (2 NT) / 2 NT (3♥)

2 over 1 resp.: 1M-2♣=any INV, 2♥/♥ NF; 1♦-2♣= NAT F1

1NT opening 10-12 HCP 1st-3rd pos. NV / other 14-16 HCP

All opening bids could be made on less HCP with compensating values

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

1♣ - 1♥ = 5+♠ 8+ HCP or balanced 14+ HCP
 1♣ - 1♠ = 5+♥ 8+ HCP
 1♦: 10-15 HCP, 1+♦; 1♦ - 1♥: Natural or FG relay
 1♥/♠: 5+ cards, 10-15 HCP; 1♥/♠ - 1 NT relay FG, 1♥/♠ - 2♣ invitational relay or natural; 1♥/♠ - 2 NT minors, < 12 HCP
 1 NT: BAL, 1st-3rd pos. white 10-12 HCP, others 14-16 HCP
 2♣: 10-16 HCP, 5+♠, second suit possible; 2♣ - 2♦ artificial F1
 2♦: weak-two in a MAJ or 16-19 HCP 4/4/4/1; 2♦ - 2♥/♠/NT relay
 2♥: 9-11 HCP, 5♥ / 4+ min; 4th: 10-12 HCP, 6♥; 2♥ - 2NT relay
 2♠: 9-11 HCP, 5♠ / 4+ min; 4th: 10-12 HCP, 6♠; 2♠ - 2NT relay
 2 NT: 4-9 HCP, 5+/5+ min; 4th: same, but 8-12 HCP; 2NT-3♦ relay
 3♣ / ♦ / ♥ / ♠ / 4♥ / ♠ / 5♣ / ♦: PRE; 5♥ / ♠: PRE, 11 tricks
 3 NT: PRE in a minor
 4♣: Namyats, PRE ♥; 4♦: Namyats, PRE ♠; next suit relay
 4 NT: minors very weak
 Intervention 1 NT: 10-17 HCP, 4 card MAJ and 5+ min

SPECIAL FORCING PASS SEQUENCES

1 NT - Dbl - pass - pass
 Game agreed - opponents bid: 90% forcing (not after PRE):
 Dbl shows that we believe our game is cold

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

4th suit is always F1 (may not be natural), usually FG
 Game agreed - opp. bid - Dbl: I believe our contract

PSYCHICS: rare, but possible

OPENING	TICK IF ART	MIN No. OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♠	X	0	3 ♠ (2 NT white ag. red)	16+ HCP, playing tricks, any shape (except 23-24 HCP BAL)	1♦: 0-7(8); 1♥: 8+, 5+♠ or 15+ BAL; 1♠: 8+, 5+♥; 1NT: 8-14 BAL; 2♣/♦: 8+, 5+♠/♦; 2♥=8+, 54/45 minors; 2♠ 12+, 4/4/4/1 black single, 2NT 12+, 4/4/4/1 red single; 3♣=8-12, 4/4/4/1 black single; 3♦=8-12, 4/4/4/1 red single; 3♥/3♠/3 NT=any closed suit (7, 8, 9+); 4♣/♦=8 cards; 4♥/♠ to play	1♠-1♦→1♥=20+HCP relay, 1♠/2♣/♦=16-19, natural, 1NT 16-19 BAL, 2♠=Trf with ♥, 2NT=5♥ any 4/4/0, 3♣=♥/♠, 3♦=♥/♠, 3♥=♥/♠; 1♠-1♦-1♥-1♠ (0-4): 1NT=20-21 BAL, 2♠=relay; 1♠-1♦-1♥: 1NT 5+ in MAJ, 5-7; 2♣ BAL 5-7; 2NT any 4/4/4/1 5-7; after positive bids: relay sequences	RDbl/DbI ag. 1♦ negative 5-8 HCP, other DbI penalty; 1 or 2 NT 8+ HCP with stopper, Transfer against 1♠-3 NT, Transfer in opp. suit BAL 8+ HCP without stopper
1♦	X	1	4♥	11-15 HCP, natural, 8+ HCP 3 rd seat, 11+ HCP 4 th seat	1♥ natural or FG relay; inv. min (no 4 card MAJ) 11-12, 3♦=6-10 HCP; 2♥=4-9, 5♠/4+♥; 2♠ = 5-8 HCP, 6 cards; 3♥/♠/♣ = natural 10-11; 2♣ = natural, 8-12 HCP; 4♣=5As-BW	1♦-2♦: 2♥/♠/3♣ Stopper for NT, 2 NT asking slam (accepted with 3♦), 3♥/♠ Splinter; 1♦-1♥-X-relay = GF (followed by relay-sequences and "Crash"); 1♦-2♣: 2♦ = relay, 14-15, others natural, <13, 2 NT 11-13, 3 NT 14-15	1♥=natural; inv. minors 11+ after 1♥/♠, no inv. minors after DbI or 1 NT or 2 ♣ by opponent; after 1 NT: 2♣ = 4♥, 2♦ = 4♠
1♥		5	4♦	11-15 HCP, natural, 8+ HCP 3 rd seat possible, with 11-12 may have 4♥ in 3 rd seat	1 NT GF; 2♠ any inv. relay; 2♦ nat 6-11; 2♠=5-8, 6♠; 2 NT = 5-10 min 5+/5+; 3♣ natural inv.; 3♦ = 4♥ 10-12 HCP, 3♥ = 4♥ 6-9; 3♠ natural inv; 3 NT 10-13 Splinter ♠; 4♣/4♦ = Splinter; 4NT= 4Ace-BW	after 1 NT could be followed by relay for distribution and key cards; 1♥-2♣-2♦ = waiting bid; long- and short-suit trial-bids after 1♥-2♥	2-way-Drury (suit-repetition = weak); jump to 2♠ fit with 2 nd suit, 2NT/3♣/3♦ fit and TRF-Splinter
1♠		5	4♦	11-15 HCP, 8+ HCP 3 rd seat possible, with 11-12 HCP may have 4♠ in 3 rd seat	1 NT GF; 2♠ any inv. relay; 2♥/♠ nat 6-11; 2 NT = 5-10 min 5+/5+; 3♣ natural inv.; 3♦ = 4♠ 10-12 HCP, 3♥ = 4♠ 6-9; 3♠=4/5♠ 0-5 HCP; 3 NT 10-13 Splinter ♠; 4♣/4♦ = Splinter; 4NT= 4Ace-BW, 4♥ void	after 1 NT could be followed by relay for distribution and key cards; 1♠-2♣-2♦ = waiting bid; long- and short-suit trial-bids after 1♠-2♠	2-way-Drury (suit-repetition = weak); jump to 2 NT fit with 2 nd suit, 3♣/3♦ 3♥ fit and TRF-Splinter
1 NT	X	BAL	3♠	10-12 1 st -3 rd pos. white, 14-16 others, BAL, no 5 card MAJ	2♣ Stayman weak or inv., 2♦ GF relay, 2♥/♠ to play, 2 NT automatic TRF, 3♠/♦ nat/inv., 3♥ PRE MAJ, 3♠ PRE min, 4♣ TRF ♠, 4♦ TRF ♠	1 NT-2♣-2♦-2♥/♠ may be passed; after Stayman 3♣/♦ = 5♥/♠, 3♥/♠ = 6♥/♠ inv.; 1NT-2♦: GF, could be followed by relay-sequences and "Crash"	Lebensohl slow; DbI: 10-12 Pen, 14-16 neg. (3♠); 1NT-DbI: RDbl/2♣/♦/♥ TRF
2♣	X	5	3♠	10-15 HCP, 5+♠, 4 card MAJ or ♦ (with 6+♠) possible	2♦ relay F1; 2♥/♠ NF, 5+ cards; 2 NT inv.; 3♣ PRE; 3♦ NF 6+ cards; 3♥/♠ natural/F1; 4♦=5AsBW; 4♥/♠=to play; 4NT=4AsBW	2♣-2♦: 2♥/♠=4; 2NT=6♠; 3♠=6+♠; 3♦=6+♠-4♦ Max; 3♥=7♠, 3-2-1; 3♠7♠-3-3-0; 3NT=7♠-2-2-2; 4♠=5♥/6+♠Max; 4♦=5♠/6+♠ Max, 4♥/♠=5/6+ Min	Over DbI: RDbl=relay; over 2♦/3♥/♠: DbI neg; over 2♥/♠ DbI pen, 2 NT relay
2♦	X	0		Multi, Weak-two in a MAJ or 16-19 (20) HCP any 4/4/4/1	2♥ play/correct, 2♠ relay GF or inviting 4♥, 2 NT relay F1, 3♣/♦ natural, 3♥ PRE in ♥/♠, 3♠ to pass or correct to 4♥, 3NT to play, 4♣ wants TRF by partner, 4♦ wants partner to bid his suit, 4♥/♠ nat.	2♣: NT=♥, 3♠=♠, 3♦=♥ weak, 3♥=♠ weak, next relay; 2NT: 3♠=♥, 3♦=♠, relay than asks for maximum, suit is to play; 3♥=♠, 3♠=♥, 9-10 HCP, good suit; 3 NT = AKQxxx	May be weak at third position (weak two with only 5 cards possible); special bidding after intervention
2♥	X	9		9-11 HCP, 5♥ and 4+ min 4 th : 10-12 HCP, 6♥	2♠ to play, 2 NT relay, 3♣ pass or correct, 3♦ to play, 3♥ PRE, 3 NT to play, 3♠/4♣/♦ natural/strong, 4♥ PRE, 4♠ to play, 4 NT BW; after 4 th : 2 NT relay	2♥-2 NT: 3♣/3♦ = 5♥-4♠/♠, 3♥ = 5♥-5♠, 3♠ = 5♥-5♦, 3 NT = 5♥-6♠, 4♠ = 5♥-6♦, 4♦ = 5♥-7♠, 4♥ = 5♥-7♦, 4♠ = 5♥-8♠, 4 NT = 5♥-8♦;	DbI = PEN; after DbI: RDbl asks longer min; 2 NT = relay; others: same
2♠	X	9		9-11, 5♠/4+ min 4 th : 10-12 HCP, 6♠	2 NT=relay, 3♣=play/correct, 3♦=inv. 4♠ with ♠, 3♥ inv. 4♠ with ♦, 3♠/NT natural; after 4 th : 2 NT relay	2 NT: 3♣/♦ natural 5-4, 3♥ 5♠/3♠ 5♦, 3 NT 5-x-x-6, 4♣ 5-x-6-x, 4♦ 5-x-x-7, 4♥ 5-x-7-x, 4♠ 5-0-0-8; Crash	DbI = penalty, others natural; after DbI pass 0-7, RDbl 8-12
2 NT	X	10		4-9, vuln. 7-9(10), 4 th 8-12, minors 5-5	3♣/♦: to play; 3♥=relay, 3♠/3NT/4♥/♠=to play; 4♠/♦=natural, asks Cue; 4NT=to play 5♣ or ♦	2 NT-3♥: 3♠ = (1-2)or(2-1)-5-5, 3NT=(0-3)or(3-)-5-5, 4♣=5/6+, 4♦=6+5, 4♥=0-1-6-6, 4♠=1-0-6-6, 4NT 6-7; Crash	DbI: pen; others: same
3♣		6		PRE, natural	New suit forcing, 3♦ trump asking	New suit : opener with fit than showing shortness	
3♦		6		PRE, natural	New suit forcing, 4♠ trump asking	New suit : opener with fit than showing shortness	
3♥		7		PRE, natural	New suit forcing, 4♣ trump asking, 4♦ asks Cue	New suit : opener with fit than showing shortness	
3♠		7		PRE, natural	New suit forcing, 4♣ trump asking, 4♦ asks Cue	New suit : opener with fit than showing shortness	
3 NT		7		PRE ♣ or ♦	4♣ denies game, 4♦ asks singleton, 4NT trump asking	HIGH LEVEL BIDDING	
4♣	X	7		Solid ♥	Relay suit = Slam try	Roman Key card Blackwood (5♣ 4/1, 5♦ 3/0, 5♥ 2 without queen, 5♠ 2+Q, 5 NT 2 aces/void,	
4♦	X	7		Solid ♠	Relay suit = Slam try	6 X one ace/void); Crash (41/30) and super-relay; Josephine; DOPI (level 5), DEPO (level 6);	
4♥/♠		7		To play, PRE, natural	Suit = Slam try, asks control next suit	5 in MAJ asks trump quality, 5 in opp. suit for control in opp. suit; Asking-bid; Cue-bid 1 st /2 nd rd	
4 NT:	X	10		Minors, preemptive		4 th suit=GF (forcing to 3 NT/4 in min); game agreed: DbI negative, but pen oriented	