





DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS</b> (Style; Responses; 1/2 Level; Reopening)
General Style: natural, may be light, 4 cards possible
Direct raises PRE, law of total tricks;
new suit forcing level 1, not at level 2;
IN BAL. POS. Same style
Responses Same style
<b>1NT OVERCALL</b> (2nd/4th Live, Responses, Reopening)
1 NT against MAJ: 10-17 HCP, 4 in other MAJ and 5+ minor
1 NT against min: 10-17 HCP, 4 in MAJ and 5+ other minor
CUE = relay, others not forcing
In BAL: pos.: 8-14 HCP, BAL
<b>JUMP OVERCALLS</b> (Style, Responses, Unusual NT)
1♣-2♦ = MAJ, min-2maj=wjo, MAJ – 2 NT = min
MAJ – 3♣ Ghestem
<b>DIRECT AND JUMP CUE BIDS</b> (Style, Responses, Reopen)
1♣-2♣=♠+♦, 1♦-2♦=♠+♣, 1♥-2♥=♠+♣, 1♠-2♠=♥+♣
Jump Cue bid over MAJ asking stopper
<b>VS. NT</b> (vs. Strong / Weak, Reopening, PH)
14+ HCP: DBL ♠/♦ or ♥/♣; 2♣ = ♠/♣ or ♥/♠; 2♥ = MAJ; 2 NT = min
Weak NT: 2DBL 12+ HCP, 2♣ = MAJ, 2♦ = ♥, 2♥ = ♠, 2♠ = ♣,
2 NT = min, 3♣ = ♦
<b>VS PREEMPTS</b> (Doubles, Cue-bids, Jumps, NT bids)
Against PRE 3♣ up: natural; after Dbl against weak-two or
Exclusion: Lebensohl; ag. Multi PRE Dbl BAL 13-15;
<b>VS. ARTIFICIAL STRONG OPENINGS</b>
1♣ strong club: Dbl=♦ or ♥/♠, 1♦=♥ or ♠/♣, 1♥=♠ or min, 1♠
=♣ or ♦/♥, 1 NT = ♥/♠, 2♣=2♦/♠, others natural, all maybe
weak; same style after 1♦ strong diamond, 2♣ GF or semiforce,
2♦ GF or semiforce
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Truscott; suit level one forcing 1 rd and natural, level 2/3
natural / PRE; pass and later bidding 9-11 HCP, natural and
semi-fit; 1♣/Dbl: pass 0-5, RDbl 5-8, suit natural, 8+ HCP

LEADS AND SIGNALS				
<b>OPENING LEADS STYLE</b>				
	Lead	In Partner's Suit		
Suit	3rd/5th	3rd/5th		
NT	3rd/5th	3rd/5th		
Subseq	Attitude when new suit	Attitude		
Other: K from AK against suit shows singleton; A against suit demands signal, K count;				
<b>LEADS</b>				
Lead	Vs. Suit	Vs. NT		
Ace	Ax(x); AKx(x);	AK; Ax(x); AKx(x)		
King	AK; KQx(x); KQ109(x)	KQx(x); KQ10(x); AKJ10		
Queen	AQJ; QJ; QJT; QJ9	AQJ; KQT9; QJT; QJ9		
Jack	JT87; JT9	JT87; JT9		
10	HJT9(x) not Q; 109(x)	HJT9(x) not Q; 109(x)		
9	HT98(x) not J; 98(x)	HT98(x) not J; 98(x)		
Hi-x	Doubleton	Doubleton		
Lo-x	3 <sup>rd</sup> /5 <sup>th</sup>	3rd/5th		
<b>SIGNALS IN ORDER OF PRIORITY</b>				
	Partner's Lead	Declarer's Lead	Discarding	
Suit	1	high encour.	high encour.	S
	2	high even	high even	high even
	3	S	S	
NT	1	high encour.	high encour.	S
	2	high even	high even	high even
	3	S	S	
Signals (including Trumps): suit pref. in trump, trump echo				
<b>DOUBLES</b>				
<b>TAKEOUT DOUBLES</b> (Style, Responses, Reopening)				
Style: Natural, can also include a natural 1 NT intervention				
Responses: natural, lowest biddable minor = relay, 8+ HCP				
Reopening: Same style				
<b>SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES</b>				
1♣- (1♦)-1♥/♠=natural, 5+ cards, Dbl = 5-8 HCP, negative				
1♠-(Dbl)-RDbl: 5-8 HCP, suits 8+ HCP, natural				
1♦- (1♥) - 1♠: natural, 4+ cards; negative Dbl up to 4♦;				
Negative free bids from level 2 up; responsive Dbl extended				
1♦- (pass) - 1♠ - (2♥) - Dbl: support Dbl, shows 3♠				

International-Convention-Card

♠ ♥ Switzerland ♦ ♣

Category: **Blue system**

NCBO: **Switzerland** EVENT: Entr. Nat. 06

PLAYERS: **Stutz Urs / Zinsli Jörg**

SYSTEM: **Precision**

SYSTEM SUMMARY
<b>GENERAL APPROACH AND STYLE</b>
Strong 1♣ (16+ HCP), 5 card majors, 1+♦
1NT opening 14-16 HCP
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>
1♣: 16+ HCP, any distribution (except 23-24 HCP BAL)
1♦: 10-15 HCP, 1+♦
1 NT: BAL, 14-16 HCP
2♣: 10-16 HCP, 5+♣, second suit possible
2♦: weak-two in a MAJ or BAL 23-24 HCP
2♥: 5-9 HCP, 5+♠/5+♥ or 5♥ und 4+ min; 4 <sup>th</sup> : 10-12 HCP, 6♥
2♠: 5-9 HCP, 5♠ / 4+ min; 4 <sup>th</sup> : 10-12 HCP, 6♠
2 NT: 4-9 HCP, 5+/5+ min; 4 <sup>th</sup> : same, but 8-12 HCP
3♣/♦/♥/♠/4♥/♠/5♣/♦: PRE; 5♥/♠: PRE, 11 tricks
3 NT: going min
4♣: Namyats, PRE ♥; 4♦: Namyats, PRE ♠
4 NT: minors weak
Intervention 1 NT: 10-17 HCP, 4 card MAJ and 5+ min
<b>SPECIAL FORCING PASS SEQUENCES</b>
1 NT – Dbl – pass – pass
Game agreed – opponents bid: 90% forcing (not after PRE):
Dbl shows that we believe our game is cold
<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>
4 <sup>th</sup> suit is always F1 (may not be natural), usually FG
Game agreed – opp. bid – Dbl: I believe our contract
<b>PSYCHICS</b> : rare, but possible

OPENING	TICK IF ART	MIN No. OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣	X	0	3 ♠	16+ HCP, any shape (except 23-24 HCP BAL)	1♦: 0-7 any distribution; 1♥/♠: 8+, 5+♥/♠; 1NT: 8-13 BAL; 2♣/♦: 8+, 5+♠/♦; 2♥/♠=4-7, 6♥/♠; 2 NT: 14+; 3♣=1-4-4-4 or 4-4-4-1 8-12; 3♦=4-1-4-4 or 4-4-1-4 8-12; 3♥=1-4-4-4; 3♠=any closed suit; 3 NT=4-4-4-1; 4♣=4-4-1-4; 3♦=4-1-4-4; 4♥/♠:to play	1♣-1♦: 1♥=relay, 1♠/2♦=16-19, natural, 2♣ relay GF, 1NT 16-18 BAL, 2NT=21-22 HCP BAL, 2♥/♠/3♣/♦ = 19+ HCP, natural; 1♣-1♦-1♥-1♠ (relay): 1NT=19-20 BAL, 2♦ = 5♥, 2♥ = 6+♥, 2NT=25+ BAL; after positive bids: Support, Control Asking-bid or Trump Asking-bids by opener	Dbl/RDbl negative, level 1/2 5-8 HCP, level 3 8+ HCP; NT 8+ HCP with stopper, Cue without stopper; others natural
1 ♦	X	1	4 ♥	10-15 HCP, natural, 10+ HCP 3 <sup>rd</sup> seat, 11+ HCP 4 <sup>th</sup> seat	inv. min (no 4 card MAJ) 11+, 3♦=6-10 HCP; 2♥=5-8 6♥; 2♠ = 5-8 HCP, 6♠; 3♣/♥/♠ = natural 10-11; 2♣ =natural, 8+ HCP; 4♠=5As-BW	1♦ - 2♦: 2♥/♠/3♣ Stopper for NT, 2 NT asking slam (accepted with 3♦), 3♥/♠ Splinter; 1♦-2♣: 2♦ = relay, 14-15, others natural, <13, 2 NT 11-13, 3 NT 14-15	Inv. min 11+ after 1♥/♠, no inv. min after Dbl or 1 NT or 2♣ by opponent; after 1 NT: 2♣ = MAJ, 2♦ natural
1 ♥		5	4 ♦	11-15 HCP, natural, (8)9+ HCP 3 <sup>rd</sup> position possible, with 11-12 also only 4 cards ♥	1 NT F1; 2 NT = 13+, fit ♥, Bergen raises (3♣ = 4♥ 10-12 HCP, 3♦ = 4♥ 6-9 HCP, 3♥ = 4/5♥ 0-5 HCP); 2♠=5-8, 6♠; 3 NT to play (with 3♥); 3♠/4♣/4♦ = Splinter (singleton); 4NT= 4Ace-BW	After 2 NT: 3 new suit = shortness, 3 in opening suit 15+ HCP without singleton, 4 in new suit = suit, 4 in opening suit is weak, 3 NT also but BAL; after 1 NT forcing 2♣/♦ may be 3 cards; positive trial-bids; after two over one all is	2 Drury (suit-repetition = weak); jump to 2♠ fit with 2 <sup>nd</sup> suit, 2NT/3♣/3♦ fit and TRF-Splinter, no Bergen or Jacobi
1 ♠		5	4 ♦	11-15 HCP, natural, (8)9+ HCP 3 <sup>rd</sup> position possible, with 11-12 HCP also only 4 cards ♠ possible	1 NT F 1; 2 NT = 13+ HCP, fit in ♠; Bergen raises mod. (3♣ = 4♠ 10-12 HCP, 3♦ = 4♠ 6-9 HCP, 3♥ = natural PRE, 3♠=4/5♠ 0-5 HCP); 3 NT to play (with 3♠); 4♣/4♦=Splinter (singleton, chicane over 1 NT), 4♥=Splinter (singleton)	natural/not forcing except relay (14-15 HCP); after this relay next suit is relay, 2 NT shows relay.suit; first relay is GF (except partner rebids his suit what shows 8-10 HCP); exc: 1♠-2♦-2♠ = relay;	2 Drury (suit-repetition = weak); jump to 2 NT fit with 2 <sup>nd</sup> suit, 3♣/3♦ 3♥ fit and TRF-Splinter, no Bergen or Jacobi
1 NT	X	BAL	3 ♠	14-16 HCP, BAL, no 5 card MAJ	2♣ Stayman weak or better, 2♦/2♥/♠/NT TRF, 3♣ min weak, 3♦ MAJ strong, 3♥ MAJ weak, 3♠ min strong, 4♣ TRF ♥, 4♦ TRF ♠	1 NT-2♣-2♦-2♥/♠ may be passed; Smolen	Lebensohl slow; Dbl: neg. (3♠); 1NT-Dbl: RDbl/2♣/♦/♥ TRF
2 ♣	X	5	3 ♠	10-15 HCP, 5+ ♣, 4 card MAJ or ♦ (with 6+ ♣) possible	2♦ relay 8+; 2♥/♠ natural/invitational; 2 NT inv.; 3♣ PRE; 3♦ to play; 3♥/♠ natural/F1; 4♦=5AsBW; 4♥/♠=to play; 4NT=4AsBW	2♣-2♦: 2♥/♠=4; 2NT=2 stoppers; 3♣=1 stopper; 3♦=5+♣-4♦ Max; 3♥=4/Max; 3♠ 4 Max; 3NT=6+♣ going suit; 4♣=5♥/6+♣ Max; 4♦=5♠/6+♣ Max, 4♥/♠=5/6+ Min	Over DbL: RDbl=relay; over 2♦/3♥/♠: Dbl neg; over 2♥/♠ Dbl pen, 2 NT relay
2 ♦	X	0		Multi, Weak-two in a MAJ or BAL 23-24 HCP	2♥ play/correct, 2♠ relay/inviting 4♥, 2 NT relay forcing, 3♣/♦ natural, 3♥ PRE in ♥/♠, 3♠ to pass or correct to 4♥, 3NT to play, 4♣ wants TRF by partner, 4♦ wants partner to bid his suit, 4♥/♠ nat.	2NT: 3♣=♥, 3♦=♠, relay than asks for maximum, suit is to play; 3♥=♠, 3♠=♥, 9-10 HCP, good suit; 3 NT = AKQxxx; 4NT 23-24 HCP BAL (5♣ now Stayman, others TRF)	May be weak at third position (weak two with only 5 cards possible); special bidding after intervention
2 ♥	X	5		5-9 HCP, 5+ ♣ / 5+♥ or 5♥ and 4+ min 4th : 10-12 HCP, 6♥	2♠ relay, 2 NT / 3♣ / 3♦ inv. relay, 3♥ PRE, 3 NT to play, 3♣/4♣/♦ natural/strong, 4♥ PRE, 4♠ to play, 4 NT BW; after 4 <sup>th</sup> : 2 NT relay	2♥-2♠: 2 NT = MAJ, 3♣/3♦ = 5♥-4♣/♦, 3♥ = 5♥-5♠, 3♠ = 5♥-5♣, 3 NT = 5♥-6♠, 4♣ = 5♥-6♦, 4♦ = 5♥-7♣, 4♥ = 5♥-7♦, 4♠ = 5♥-8♣, 4 NT = 5♥-8♦;	Dbl = PEN; after Dbl: pass 0-7, RDbl 8+, asks longer min; 2 NT = relay; others: same
2 ♠	X	5		5-9 HCP, 5+ ♣ / 4+ min 4th : 10-12 HCP, 6♠	2 NT=relay, 3♣=play/correct, 3♦=inv. 4♠ with ♣, 3♥ inv. 4♠ with ♦, 3♠/NT natural; after 4 <sup>th</sup> : 2 NT relay	2 NT: 3♣/♦ natural 5-4, 3♥ 5♣ / 3♠ 5♦, 3 NT 5-x-x-6, 4♣ 5-x-6-x, 4♦ 5-x-x-7, 4♥ 5-x-7-x, 4♠ 5-0-0-8;	Dbl = penalty, others natural; after Dbl pass 0-7, RDbl 8-12
2 NT	X	10		4-9, vuln. 7-9(10), 4 <sup>th</sup> 8-12, minors 5-5	3♣/♦: to play; 3♥/3♠ F1; 3NT/4♥/♠=to play; 4♣/♦=natural, asks Cue; 4NT=to play 5♣ or ♦		Dbl: pen; others: same
3 ♣		6		PRE, natural	New suit forcing	New suit : (opener than showing shortness)	
3 ♦		6		PRE, natural	New suit forcing	New suit : (opener than showing shortness)	
3 ♥		7		PRE, natural	New suit forcing	New suit : (opener than showing shortness)	
3 ♠		7		PRE, natural	New suit forcing	New suit : (opener than showing shortness)	
3 NT		7		Going ♣ or ♦	4♣ denies game, 4♦ asks CUE, 4NT 5 As-BW	<b>HIGH LEVEL BIDDING</b>	
4 ♣	X	7		♥, Namyats	Relay with interest	Roman Key card Blackwood (5♣ 3/0, 5♦ 4/1, 5♥ 2 without queen, 5♠ 2+Q, 5 NT 2 aces/void,	
4 ♦	X	7		♠, Namyats	Relay with interest	6 X one ace/void); Josephine; DOPI (level 5), DEPO (level 6); 5 in MAJ asks trump quality,	
4 ♥/♠		7		PRE, natural	Suit asks control next suit	5 in opp. suit for control in opp. suit; Support Asking-bid, Trump Asking-bid,	
4 NT:	X	10		Min weak		Asking-bid; 4 <sup>th</sup> suit=GF (forcing to 3 NT/4 in min); game agreed: pass is forcing; Cue 1 <sup>st</sup> /2 <sup>nd</sup> rd	